

Constraint-Based Error Localization

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Plan

- 1 Problem
- 2 Motivating example
- 3 Experiments
- 4 Conclusion

Problem: informal presentation

- **Model checking**, testing

Generation of **counterexamples**

- Input data & wrong output (testing)
- Input data & violated post condition / property

→ **Execution trace**

- **Problems**

- Execution trace: often **lengthy** and **difficult** to understand
- Location of the portions of code that contain errors

→ **Very expensive**

Goals

- Provide **helpful information** for error localization on numeric constraint systems
- Two categories of information
 - **How much** of an unsatisfiable constraint set can be satisfied ?
 - Minimal Correction Set (**MCS**)
MaxSAT, Max CSP, MaxFS
 - **Where** in the constraint set the “problem” lies ?
 - Minimal Unsatisfiable Core (**MUC**),
Irreducible Inconsistent Subsystems (**IIS**)

Definitions

- **MUS** Minimal Unsatisfiable Subset
aka Irreducible Inconsistent Subsystem (IIS)
 $M \subseteq C$ is a MUS $\Leftrightarrow M$ is UNSAT and $\forall c \in M : M \setminus \{c\}$ is SAT
- **MSS** Maximal Satisfiable Subset
a generalization of MaxSAT / MaxFS considering maximality instead of maximum cardinality
 $M \subseteq C$ is a MSS $\Leftrightarrow M$ is SAT and $\forall c \in C \setminus M : M \cup \{c\}$ is UNSAT
- **MCS** Minimal Correction Set
the complement of some MSS: removal yields a satisfiable MSS (it “corrects” the infeasibility)
 $M \subseteq C$ is a MCS $\Leftrightarrow C \setminus M$ is SAT and $\forall c \in M : (C \setminus M) \cup \{c\}$ is UNSAT

Computing all MCS : CAMUS (Liffiton & Sakallah-2007)

All_MCSes(ϕ)

1. $\phi' \leftarrow \text{AddYVars}(\phi)$ *% Adds y_i selector variables*
 2. $\text{MCSes} \leftarrow \emptyset$
 3. $k \leftarrow 1$
 4. **while** ($\text{SAT}(\phi')$)
 5. $\phi'_k \leftarrow \phi' \wedge \text{AtMost}(\{-y_1, -y_2, \dots, -y_n\}, k)$
 6. **while** ($\text{newMCS} \leftarrow \text{IncrementalSAT}(\phi'_k)$) *%All MCS of size k*
 7. $\text{MCSes} \leftarrow \text{MCSes} \cup \{\text{newMCS}\}$
 8. $\phi'_k \leftarrow \phi'_k \wedge \text{BlockingClause}(\text{newMCS})$ *% Excludes super sets for
% for size k*
 9. $\phi' \leftarrow \phi' \wedge \text{BlockingClause}(\text{newMCS})$ *% Excludes super set
% for size $> k$*
 10. **end while**
 11. $k \leftarrow k+1$
 12. **end while**
 13. **return** MCSes
- *Incremental solver (MiniSAT) can be used in loop (l. 6) because constraints are only added but not external loop(l.4) since incrementing k relaxes constraints*
 - *The set of y_i variables assigned to false indicates the clauses in MCS*

Computing all MCS – Example

- $\phi = C_1 \wedge C_2 \wedge C_3 \wedge C_4 \wedge C_5 \wedge C_6$
- $\phi = (x_1) \wedge (\neg x_1) \wedge (\neg x_1 \vee x_2) \wedge (\neg x_2) \wedge (\neg x_1 \vee x_3) \wedge (\neg x_3)$
- $\phi' = (\neg y_1 \vee x_1) \wedge (\neg y_2 \vee \neg x_1) \wedge (\neg y_3 \vee \neg x_1 \vee x_2) \wedge (\neg y_4 \vee \neg x_2) \wedge (\neg y_5 \vee \neg x_1 \vee x_3) \wedge (\neg y_6 \vee \neg x_3)$
- **K = 1**
 $\neg y_1 \wedge \neg x_1 \wedge (\neg x_1 \vee x_2) \vee \neg x_2 \vee (\neg x_1 \vee x_3) \wedge \neg x_3 : \text{SAT } (\neg x_1 \wedge \neg x_2 \wedge x_3) \rightarrow \text{MCS : } (C_1)$
 Adding : $\neg \neg y_1$, so $(\neg y_1 \vee x_1)$ reduces to x_1
 $x_1 \wedge \neg y_2 \wedge (\neg x_1 \vee x_2) \vee \neg x_2 \vee (\neg x_1 \vee x_3) \wedge \neg x_3 : \text{UNSAT}$
 $x_1 \wedge \neg x_1 \wedge \neg y_3 \wedge \neg x_2 \dots : \text{UNSAT}$
 ...
- **K = 2**
 $\phi' = (\neg y_1 \vee x_1) \wedge (\neg y_2 \vee \neg x_1) \wedge (\neg y_3 \vee \neg x_1 \vee x_2) \wedge (\neg y_4 \vee \neg x_2) \wedge (\neg y_5 \vee \neg x_1 \vee x_3) \wedge (\neg y_6)$
 $\quad \quad \quad \vee \neg x_3) \wedge y_1$
 $= x_1 \wedge (\neg y_2 \vee \neg x_1) \wedge (\neg y_3 \vee \neg x_1 \vee x_2) \wedge (\neg y_4 \vee \neg x_2) \wedge (\neg y_5 \vee \neg x_1 \vee x_3) \wedge (\neg y_6 \vee \neg x_3)$
 $= x_1 \wedge \neg y_2 \wedge \neg y_3 \wedge (\neg x_1 \vee x_3) \wedge (\neg x_3) : \text{UNSAT}$
 $x_1 \wedge \neg x_1 \wedge \dots : \text{UNSAT}$
 ...
- **K = 3**
 $x_1 \wedge \neg y_2 \wedge \neg y_3 \wedge \neg y_4 \wedge (\neg x_1 \vee x_3) \wedge (\neg x_3) : \text{UNSAT}$
 $x_1 \wedge \neg y_2 \wedge (\neg x_1 \vee x_2) \wedge \neg y_4 \wedge \neg y_5 \wedge \neg x_3 : \text{SAT } (x_1, \neg y_2, x_2, \neg y_4, \neg y_5, \neg x_3) : \rightarrow \text{MCS : } (C_2, C_4, C_5)$
 ...

Computing one MUS from a set of MCSes (Liffiton & Sakallah-2007)

Irreducible hitting set

Consider MCSes = $\{\{C_1, C_2, C_3\}, \{C_2, C_4\}\}$: $\{C_1, C_2\}$ is a hitting set but is not Irreducible

PropagateChoice(MCSes, thisClause, thisMCS)

for each clause \in thisMCS

 for each testMCS \in MCSes

 if (clause \in testMCS) then testMCS \leftarrow testMCS - {clause}

for each testMCS \in MCSes

 if (thisClause \in testMCS) then MCSes \leftarrow MCSes - {testMCS}

MaintainNoSupersets(MCSes) *% removes any set in MCSes that is now a % superset of some other*

Consider $\{\{C_1, C_2, C_3\}, \{C_2, C_4\}, \{C_1, C_3, C_4, C_5\}\}$, after selection of C_1 of first MCS:

1. Remove C_2 and C_3 in other MCS $\rightarrow \{\{C_4\}, \{C_1, C_4, C_5\}\}$
2. Remove MCS where C_1 occurs $\rightarrow \{\{C_4\}\}$

LocFaults

→ **Computing MCS** on programs with numerical computations

- **Input :**

- A faulty program: postcondition does not hold
- A counter-example

- **Output :** A **small** set of suspicious statements

LocFaults : détails (1)

- **Process**

- 1 Building of the **CFG** of a program in DSA form
- 2 Translating of the program and its specification in a set of **numerical constraints**
- 3 Computing **MCS** with the counter-example **CE**, constraints of the corresponding **PATH** and the postcondition **POST**
Note : CSP $C = CE \cup PATH \cup POST$ is inconsistent

- **Key points : MCS on paths “closely” related to the CE**

- Path of CE
- Paths with at most k **deviations** from the CE

LocFaults : details (2)

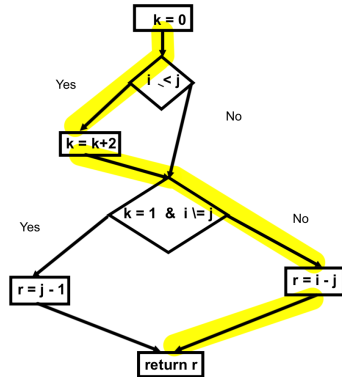
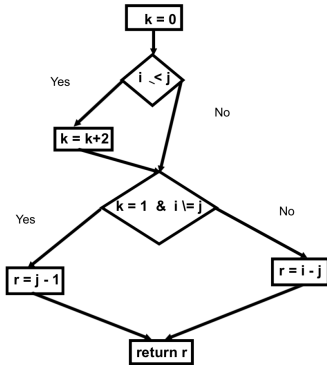
- Computing **bounded MCS** along the **path** of CE
- DFS Exploration of the CFG : propagation of CE and at most **k deviations** of conditional statements: c_1, \dots, c_k :
 - C : **constraints along the path** before c_k
 - IF $P \cup POST$ holds:
 - $\{\neg c_1, \dots, \neg c_k\}$ is a potential **correction**,
 - The **MCS** of $C \cup \{\neg c_1, \dots, \neg c_k\}$ are potential **corrections**

Example (1)

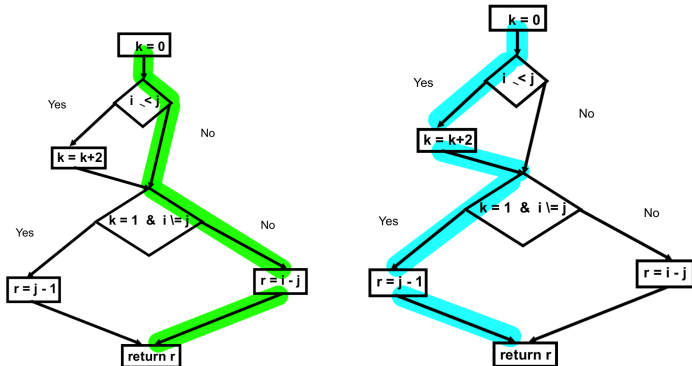
Program `AbsMinus` : an error has been introduced in line 10, thus for the input data $\{i = 0, j = 1\}$, it returns -1

```
1 class AbsMinus {
2  /*returns |i-j|, the absolute value of i minus j*/
3  /*@ ensures
4   @ ((i < j) ==> (\result == j-i)) &&
5   @ ((i >= j) ==> (\result == i-j)); */
6  int AbsMinus (int i, int j) {
7      int result;
8      int k = 0;
9      if (i <= j) {
10         k = k+2; } // error : k = k+2 instead of k=k+1
11     if (k == 1 && i != j) {
12         result = j-i; }
13     else {
14         result = i-j; }
15     return result;
16 }
17 }
```

Example (2)



Example (3)



Experiments - Process

systems and tools

- **LocFaults:**

- **MIP** solver of **IBM ILOG CPLEX**

- **CPBPV** system to generate the CFG and CE

- Benchmarks: **Java** programs

- **BugAssist:**

- MaxSAT solver **MSUnCore2**

- Benchmarks: ANSI-C programs

Experiments - Benchmarks

- **TCAS** : an aircraft collision avoidance system. The program contains **173 lines of C code** with almost no arithmetic operations. The suite contains **41 faulty versions**
- **Tritype** takes **three positive integers** as inputs (i, j, k) the triangle sides, and returns the value 2 if the inputs correspond to an isosceles triangle, the value 3 if they correspond to an equilateral triangle, the value 1 if they correspond to some other triangle, and the value 4 otherwise.

Experiments - Results on TCAS suite

- **Computation times:** no significant difference
- At most **one deviation** required except for version $\forall 41$ where two deviations were required
- Size of the set of suspicious instructions identified by BUGASSISTin general larger than the sum of the sizes of the sets of suspicious instructions generated by LOCFAULTS
- **BUGASSIST** identifies a bit more errors than LOCFAULTS
- LOCFAULTS reports a **set of MCS for each faulty path**
→ the error localization process is much more easier than with the single set of suspicious errors reported by BUGASSIST

Experiments - Error on `Triangle`

- `TriangleV1` : error in the **last assignment statement** of the program
- `TriangleV2` : error in a **nested condition**, just before the last assignment
- `TriangleV3` : the error an assignment and will entail a **bad branching**
- `TriangleV4`: error in condition, **at the beginning of the program**
- `TriangleV5` : **no wrong conditions** in this program
- `TriangleV6` : a variation that returns the **perimeter of the triangle**
- `TriangleV7` : a variation that computes the **square of the surface of the triangle by using Heron's formula**

Experiments - Results on Tritype (2)

Program	Counter-example	Errors	LocFaults				BugAssist
			= 0	= 1	= 2	= 3	
TritypeV1	$\{i = 2, j = 3, k = 2\}$	54	{54}	$\{\underline{26}\}$ {48}, {30}, {25}	$\{\underline{29}, \underline{32}\}$ {53, 57}, {30}, {25}	/	{26, 27, 32, 33, 36, 48, 57, 68}
TritypeV2	$\{i = 2, j = 2, k = 4\}$	53	{54}	$\{\underline{21}\}$ $\{\underline{26}\}$ {35}, {27}, {25} {53}, {27}, {25}	$\{\underline{29}, \underline{57}\}$ {32, 44}	/	{21, 26, 27, 29, 30, 32, 33, 35, 36, 33, 35, 36, 53, 68}
TritypeV3	$\{i = 1, j = 2, k = 1\}$	31	{50}	$\{\underline{21}\}$ $\{\underline{26}\}$ $\{\underline{29}\}$ {36}, {31}, {25} {49}, {31}, {25}	{33, 45}	/	{21, 26, 27, 29, 31, 33, 34, 36, 37, 49, 68}
TritypeV4	$\{i = 2, j = 3, k = 3\}$	45	{46}	{45}, {33}, {25}	$\{\underline{26}, \underline{32}\}$	$\{\underline{32}, \underline{35}, \underline{49}\}$ $\{\underline{32}, \underline{35}, \underline{53}\}$ $\{\underline{32}, \underline{35}, \underline{57}\}$	{26, 27, 29, 30, 32, 33, 35, 45, 49, 68}
TritypeV5	$\{i = 2, j = 3, k = 3\}$	32,45	{40}	{26} {29}	$\{\underline{32}, \underline{45}\}$ {35, 49}, {25} {35, 53}, {25} {35, 57}, {25}	/	{26, 27, 29, 30, 32, 33, 35, 49, 68}
TritypeV6	$\{i = 2, j = 1, k = 2\}$	58	{58}	$\{\underline{31}\}$ {37}, {32}, {27}	/	/	{28, 29, 31, 32, 35, 37, 65, 72}
TritypeV7	$\{i = 2, j = 1, k = 2\}$	58	{58}	$\{\underline{31}\}$ {37}, {27}, {32}	/	/	{72, 37, 53, 49, 29, 35, 32, 31, 28, 65, 34, 62}
TritypeV8	$\{i = 3, j = 4, k = 3\}$	61	{61}	$\{\underline{29}\}$ {35}, {30}, {25}	/	/	{19, 61, 79, 35, 27, 33, 30, 42, 29, 26, 71, 32, 48, 51, 54}

Experiments - Results on `Tritype` (3)

Program	LocFaults					BugAssist	
	P	L				P	L
		= 0	≤ 1	≤ 2	≤ 3		
TritypeV7	0,722s	0,051s	0,112s	0,119s	0,144s	0,140s	20,373s
TritypeV8	0,731s	0,08s	0,143s	0,156s	0,162s	0,216s	25,562s

Computation times for non linear `Trityp` programs

Conclusion and Discussion

- **Flow-based and incremental** approach of LOCFAULTS is a good way to help the programmer with bug hunting since it **locates the errors around the path of the counter-example**
- **Constraint-based** framework is well adapted for handling **arithmetic operations** and it can be extended in straightforward way for handling programs with **floating-point numbers computations**